

Mission : Build Testing model for testing skype.

Last 45 mins left.

Build testing model for testing the following feature of Skype:

### **Contacts - Add a Contact**

#### **Test Environment**

Operating System

Skype Version 4.2/5.2/5.3

~~Connection speed - does that matter?~~

I think the connection speed does matter as i don't think still people use Broadband , my colleague still uses dial-up as its free??????

#### **Quality Criteria:**

Functionality

Usability

No guidance is given in any of the input feild.

No indication for the mandatory feilds.

Performance

- Time taken to open the Add contact window
- Time taken to search a name
- Time taken to display error messages

#### **Features Listed:**

Email

- Valid Email
- Invalid Email
- Disposable Email?

Phone number

- Different country codes
- Alpha numeric values.
- Special characters
- Copy Paste the numbers
- Invalid combinations - Ex: a particular country might have 8 digits number? Other country might have 10? Same number - change country codes only. Add button still enabled?
- Rename - OK & Delete a number which is added.
- Mobile - Home - Office - Other

#### **Add Another Contact**

#### **Skype - Add a Contact window**

- Move, Maximize, Restore, Size, Minimize, Close

**Full Name**

- Min, Max length

- Special Characters
- No Input (Good point)
- Numbers
- Mandatory Inputs
- Run time checking of valid & invalid names
- One window - Create a name - other window - search for the created name
- What's happening when a Full Name as big as 255 characters entered? (copy paste huge doc by mistake) :) (Says searching 833363547 people and then invalid name)

### Skype Name

- Min
- Max
- Special characters
- Duplicate Names
- Own Skype name
- Run time checking of existing / non existent skype names
- No name

### **Add button**

- Enabled / Disabled

### **Close button**

To clear the text field.

Already Existing contacts?

Multiple email ids in the email id field?

Resources:

- <http://www.thebraidytester.com/downloads/YouAreNotDoneYet.pdf>