

# WNTesting01 Chat Transcript

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[11/25/2010 12:47:22 AM] \*\*\* European Weekend Testers added abohon, Mike Scott, James Lyndsay \*\*\*

[11/25/2010 12:47:56 AM] European Weekend Testers: Hi All, Welcome to the inaugural session of WeekNight Testing

[11/25/2010 12:48:34 AM] Mike Scott: Hi

[11/25/2010 12:48:49 AM] European Weekend Testers: For now I have only Ajay(co-founder of WT), James (Work room productions), Mike (SQS) part of the session

[11/25/2010 12:49:10 AM] European Weekend Testers: Will add others when they start pining me

[11/25/2010 12:49:36 AM] European Weekend Testers: Alain Bohon from Brazil is also joining us for the session

[11/25/2010 12:50:02 AM] Mike Scott: Hi Ajay, James, Sharath & Alain

[11/25/2010 12:50:28 AM] European Weekend Testers: We have 10 more mins so pls feel free to know each other :)

[11/25/2010 12:50:46 AM] Ajay Balamurugadas: Hello Mike, James, Sharath, Alain. nice idea to meet on weekdays :)

[11/25/2010 12:51:13 AM] European Weekend Testers: It was Mike's idea. He shared this idea at the testers gathering 2 weeks back

[11/25/2010 12:51:36 AM] Mike Scott: Yes heard about weekend testing and wanted to try it but weekends are taken up with kids football

[11/25/2010 12:52:19 AM] Ajay Balamurugadas: Cool. Weekend Testers Software Testing Conference

[11/25/2010 12:52:26 AM] Ajay Balamurugadas: good idea?

[11/25/2010 12:52:55 AM] European Weekend Testers: v need money dude :)

[11/25/2010 12:53:19 AM] James Lyndsay: try virtual

[11/25/2010 12:53:25 AM] James Lyndsay: also unconference -

[11/25/2010 12:53:39 AM] James Lyndsay: <http://en.wikipedia.org/wiki/Unconference>

[11/25/2010 12:54:01 AM] James Lyndsay: - for potentially reducing centralised costs to negligible

[11/25/2010 12:54:11 AM] James Lyndsay: (like this, really)

[11/25/2010 12:54:20 AM] abohon: hello everyone, nice to meet you

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[11/25/2010 12:54:33 AM] Ajay Balamurugadas: Hi Alain.

[11/25/2010 12:55:11 AM] abohon: just a correction I'm from Mexico not Brazil :)

[11/25/2010 12:55:34 AM] European Weekend Testers: sorry abt tht Alain.

[11/25/2010 12:55:45 AM] Mike Scott: We have sites in UK, Africa and India (Pune). Maybe could do distributed conf

[11/25/2010 12:55:50 AM] abohon: np ;)

[11/25/2010 12:55:59 AM] European Weekend Testers: good idea Mike

[11/25/2010 12:56:11 AM] European Weekend Testers: Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

[11/25/2010 12:56:49 AM] James Lyndsay: ah - already have it...

[11/25/2010 12:57:05 AM] Ajay Balamurugadas: Alain, do you blog?

[11/25/2010 12:57:10 AM] James Lyndsay: but wrong version...

[11/25/2010 12:57:33 AM] Ajay Balamurugadas: wow, weekNIGHT testing and something to do with sky :)

[11/25/2010 12:57:37 AM] abohon: I don't sir, but I will soon I think

[11/25/2010 12:58:15 AM] European Weekend Testers: Mission:

- Learn the application for 15 min starting from 19:30

- Look for functional bugs for the next 45 min.

[11/25/2010 12:58:21 AM] abohon: do you guys all blog?

[11/25/2010 12:58:34 AM] European Weekend Testers: 2 more min to 19:30. I hope we have more testers joining us

[11/25/2010 12:58:43 AM] Mike Scott: I don't but keep thinking I should

[11/25/2010 12:59:11 AM] Mike Scott: Tony Bruce said he would join us later.

[11/25/2010 12:59:13 AM] Mike Scott: Same with Anna

[11/25/2010 12:59:21 AM] Ajay Balamurugadas: [www.enjoytesting.blogspot.com](http://www.enjoytesting.blogspot.com) but currently blogging at [www.eurostarconferences.com/blog.aspx](http://www.eurostarconferences.com/blog.aspx) as their BlogSTAR

[11/25/2010 12:59:37 AM] James Lyndsay: whoops. Router lost internet...

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[11/25/2010 12:59:41 AM] European Weekend Testers: Team its time

[11/25/2010 12:59:51 AM] European Weekend Testers: [Thursday, November 25, 2010 12:56 AM]  
European Weekend Testers:

<<< Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

[11/25/2010 12:59:59 AM] European Weekend Testers: [Thursday, November 25, 2010 12:58 AM]  
European Weekend Testers:

<<< Mission:

- Learn the application for 15 min starting from 19:30
- Look for functional bugs for the next 45 min.

[11/25/2010 1:00:39 AM] Ajay Balamurugadas: 45 MB :)

[11/25/2010 1:01:06 AM] European Weekend Testers: After 1 hr we shall share our test ideas, bugs, strategy, learnings from one another

[11/25/2010 1:02:09 AM] \*\*\* European Weekend Testers added Rakesh Reddy \*\*\*

[11/25/2010 1:02:43 AM] European Weekend Testers: Hi Rakesh

[11/25/2010 1:02:50 AM] European Weekend Testers: Welcome to the inaugural session

[11/25/2010 1:02:54 AM] European Weekend Testers: [Thursday, November 25, 2010 1:00 AM]  
European Weekend Testers:

<<< Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

[7:28 PM] European Weekend Testers:

<<< Mission:

- Learn the application for 15 min starting from 19:30
- Look for functional bugs for the next 45 min.

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[11/25/2010 1:03:15 AM] \*\*\* European Weekend Testers added anandramdeo \*\*\*

[11/25/2010 1:03:40 AM] European Weekend Testers: Welcome Anand to the inaugural session

[11/25/2010 1:03:46 AM] European Weekend Testers: [Thursday, November 25, 2010 1:03 AM]  
European Weekend Testers:

<<< Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

[7:28 PM] European Weekend Testers:

<<< Mission:

- Learn the application for 15 min starting from 19:30
- Look for functional bugs for the next 45 min.

[11/25/2010 1:04:58 AM] \*\*\* European Weekend Testers added Darren McMillan \*\*\*

[11/25/2010 1:05:05 AM] European Weekend Testers: Welcome Darren

[11/25/2010 1:05:12 AM] European Weekend Testers: Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

[7:28 PM] European Weekend Testers:

<<< Mission:

- Learn the application for 15 min starting from 19:30
- Look for functional bugs for the next 45 min.

[11/25/2010 1:05:17 AM] Darren McMillan: Hi everyone ;)

[11/25/2010 1:05:27 AM] anandramdeo: Hi Everyone.

[11/25/2010 1:05:51 AM] European Weekend Testers: Hi Darren, Anand, Rakesh

[11/25/2010 1:06:09 AM] European Weekend Testers: We have started working on the session

[11/25/2010 1:06:22 AM] European Weekend Testers: Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

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[11/25/2010 1:06:33 AM] European Weekend Testers: and the mission for the session is

[11/25/2010 1:06:40 AM] European Weekend Testers: - Learn the application for 15 min starting from 19:30

- Look for functional bugs for the next 45 min.

[11/25/2010 1:07:02 AM] European Weekend Testers: We shall start discussing our test ideas, strategies, etc @ 20:30

[11/25/2010 1:07:59 AM] Darren McMillan: cool sounds like fun, installing now

[11/25/2010 1:08:03 AM] James Lyndsay: Will be in and out - router flaked out and now unexpected guests have arrived. Must do this more often... great to trigger the unexpected. Luckily I have a handful of familiarity with Stellarium

[11/25/2010 1:08:17 AM] \*\*\* European Weekend Testers added zeger.vanhese \*\*\*

[11/25/2010 1:08:31 AM] European Weekend Testers: Welcome Zeger

[11/25/2010 1:08:41 AM] European Weekend Testers: We have started working on the session

[7:34 PM] European Weekend Testers:

<<< Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

and the mission for the session is

[7:34 PM] European Weekend Testers:

<<< - Learn the application for 15 min starting from 19:30

- Look for functional bugs for the next 45 min.

[11/25/2010 1:09:51 AM] \*\*\* European Weekend Testers added shreyanspatel \*\*\*

[11/25/2010 1:09:56 AM] zeger.vanhese: hi everybody

[11/25/2010 1:10:00 AM] European Weekend Testers: Welcome Shreyans

[11/25/2010 1:10:28 AM] European Weekend Testers: We have started working on the session

[11/25/2010 1:10:36 AM] European Weekend Testers: Please download the application Stellarium from <http://sourceforge.net/projects/stellarium/> for our inaugural session of WeekNight testing.

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and the mission for the session is

[11/25/2010 1:10:45 AM] European Weekend Testers: - Learn the application for 15 min starting from 19:30

- Look for functional bugs for the next 45 min.

[11/25/2010 1:12:58 AM] Mike Scott: Wow constellation art is nice but kills the machine

[11/25/2010 1:13:44 AM] Darren McMillan: The read me is interesting

[11/25/2010 1:13:55 AM] Darren McMillan: this line I like a lot "You can however change it by hand in the file config.ini in the user data"

[11/25/2010 1:13:55 AM] Mike Scott: 50% CPU need to switch machine

[11/25/2010 1:14:25 AM] Darren McMillan: sounds like it would die on my home pc :P

[11/25/2010 1:15:08 AM] Mike Scott: How do I change location? It says I am in Paris (I wish:))

[11/25/2010 1:15:38 AM] \*\*\* European Weekend Testers added srikanth.ranya \*\*\*

[11/25/2010 1:15:56 AM] European Weekend Testers: There is a option Mike where u could change the location

[11/25/2010 1:16:02 AM] European Weekend Testers: Welcome Srikanth

[11/25/2010 1:16:53 AM] European Weekend Testers: @Mike - frm location window

[11/25/2010 1:17:12 AM] anandramdeo: [http://www.stellarium.org/wiki/index.php/Quickstart\\_guide](http://www.stellarium.org/wiki/index.php/Quickstart_guide)

[11/25/2010 1:17:13 AM] European Weekend Testers: Good one Darren

[11/25/2010 1:17:23 AM] shreyanspatel: Mike press F6

[11/25/2010 1:17:29 AM] anandramdeo: This might help to find your way around

[11/25/2010 1:17:59 AM] European Weekend Testers: Team 45 min more :)

[11/25/2010 1:18:51 AM] European Weekend Testers: We have 10 testers in the session now

[11/25/2010 1:18:54 AM] Mike Scott: OK Like quickstart (would have been nice in the readme

[11/25/2010 1:24:11 AM] Mike Scott: Do we have bugtrack repository?

[11/25/2010 1:24:33 AM] European Weekend Testers: No Mike for the first session I did not include it

[11/25/2010 1:24:44 AM] European Weekend Testers: we have a open account at mantiss

[11/25/2010 1:24:53 AM] European Weekend Testers: we shall use it in the next sessions

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[11/25/2010 1:25:03 AM] \*\*\* European Weekend Testers added tonybruceuk \*\*\*

[11/25/2010 1:25:24 AM] Mike Scott: OK do you want us to report as we find them? Prefix BUG:

[11/25/2010 1:25:53 AM] European Weekend Testers: you could note it down in a word doc or notepad and share it in the session at 20:30

[11/25/2010 1:26:09 AM] Mike Scott: OK

[11/25/2010 1:27:17 AM] \*\*\* European Weekend Testers added sandraharrisonb \*\*\*

[11/25/2010 1:33:49 AM] Darren McMillan: Mike even on my crazy spec office PC I'm finding it hard to use

[11/25/2010 1:34:04 AM] Darren McMillan: performance is lacking to say the least

[11/25/2010 1:34:20 AM] zeger.vanhese: Extremely heavy flickering when speeding up time

[11/25/2010 1:34:58 AM] Mike Scott: Trying without Open GL on my old Compaq laptop seems faster

[11/25/2010 1:35:26 AM] European Weekend Testers: look for other reources eating up the CPU, memory

[11/25/2010 1:36:35 AM] Mike Scott: Skype is using lots of memory maybe I should shut it down :)

[11/25/2010 1:37:56 AM] Darren McMillan: -Configuration options F2 > tools > star catalog updates "Download this file to view even more stars" hmmm....

[11/25/2010 1:40:58 AM] zeger.vanhese: more stars? noooooooooooooooooooooo!

[11/25/2010 1:42:15 AM] Darren McMillan: I think your right, it'll only lead to trouble ;)

[11/25/2010 1:42:25 AM] Mike Scott: I don't have the CPU for more stars

[11/25/2010 1:43:36 AM] Ajay Balamurugadas: mins left plz?

[11/25/2010 1:45:30 AM] European Weekend Testers: 16 mins more

[11/25/2010 1:46:05 AM] Mike Scott: Wow where did the time go

[11/25/2010 1:46:07 AM] European Weekend Testers: Mission - Look for functional bug

[11/25/2010 1:46:36 AM] European Weekend Testers: Mission - Look for functional bugs

[11/25/2010 1:46:55 AM] \*\*\* European Weekend Testers added eusebiu.blindu \*\*\*

[11/25/2010 1:46:56 AM] anandramdeo: BTW that was a nice reminder again - I started looking for data bug rather than functional bug

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[11/25/2010 1:47:05 AM] anandramdeo: I know that was the first observation I noted.. application is so impressive it can divert you from the mission :)

[11/25/2010 1:48:03 AM] eusebiu.blindu: Hi All

[11/25/2010 1:48:10 AM] eusebiu.blindu: messed up the time

[11/25/2010 1:49:52 AM] European Weekend Testers: 10 more min

[11/25/2010 1:50:44 AM] zeger.vanhese: Welcome Eusebio. You have 10 minutes to install, figure out the app and look for functional bugs. GO!

[11/25/2010 1:50:53 AM] zeger.vanhese: \*Eusebiu

[11/25/2010 1:50:58 AM] zeger.vanhese: :)

[11/25/2010 1:51:08 AM] eusebiu.blindu: omg

[11/25/2010 1:51:10 AM] eusebiu.blindu: :)

[11/25/2010 1:51:32 AM] eusebiu.blindu: sounds like a commercial :)

[11/25/2010 1:52:20 AM] eusebiu.blindu: 10 min looks only the download!

[11/25/2010 1:52:35 AM] European Weekend Testers: 8 more min :)

[11/25/2010 1:53:47 AM] zeger.vanhese: Good luck Eusebiu. Use some Rapid Testing, I'd say :)

[11/25/2010 1:53:54 AM] eusebiu.blindu: :)

[11/25/2010 1:54:56 AM] European Weekend Testers: Last 5 min

[11/25/2010 1:54:59 AM] Darren McMillan: Ahh Rigel Kent! I remeber you from my Frontier Elite days, I belive you made me a lot of money (yawn)

[11/25/2010 1:56:36 AM] eusebiu.blindu: 15 min :)

[11/25/2010 1:57:09 AM] \*\*\* European Weekend Testers added francis.balfe.sqs \*\*\*

[11/25/2010 1:58:53 AM] European Weekend Testers: Last min

[11/25/2010 1:59:15 AM] European Weekend Testers: No Bonus testers :), I know we always like time to test

[11/25/2010 1:59:44 AM] eusebiu.blindu: can somone send me the executable?

[11/25/2010 1:59:50 AM] eusebiu.blindu: over skype?

[11/25/2010 1:59:58 AM] European Weekend Testers: Times UP#



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[11/25/2010 2:00:04 AM] European Weekend Testers: Stop Testing

[11/25/2010 2:00:10 AM] European Weekend Testers: Testers STOP

[11/25/2010 2:00:18 AM] European Weekend Testers: Time to SHIP :)

[11/25/2010 2:00:33 AM] anandramdeo: Okay.. but we need SPACE SHIP :)

[11/25/2010 2:00:40 AM] Ajay Balamurugadas: done

[11/25/2010 2:00:47 AM] European Weekend Testers: hahaha

[11/25/2010 2:01:14 AM] Ajay Balamurugadas: Michael Bolton will come now : get out of QA business Rakesh :)

[11/25/2010 2:01:17 AM] eusebiu.blindu: ok bug: downloading the application takes time, client lost

[11/25/2010 2:01:31 AM] eusebiu.blindu: I will try another server though :)

[11/25/2010 2:01:36 AM] European Weekend Testers: Team time to start discussing

[11/25/2010 2:01:42 AM] Ajay Balamurugadas: Sebi u want exe?

[11/25/2010 2:01:50 AM] European Weekend Testers: First question to every one

[11/25/2010 2:02:13 AM] zeger.vanhese: hit us

[11/25/2010 2:02:21 AM] European Weekend Testers: Reuquest each of u take the turn and answer the questions

[11/25/2010 2:02:30 AM] zeger.vanhese: ok

[11/25/2010 2:02:49 AM] European Weekend Testers: - Did you enjoy the session?

- How did you learn the application? What do you feel helped you learn this application faster?

- Did u meet the mission? If yes how? If not why?

- Bugs Pls?

[11/25/2010 2:03:04 AM] European Weekend Testers: Who's first

[11/25/2010 2:03:28 AM] anandramdeo: I dont mind being first :)

[11/25/2010 2:03:38 AM] European Weekend Testers: pls go ahead

[11/25/2010 2:03:46 AM] Ajay Balamurugadas: 2 mins and everyone writes the answers offline? so that we save time when everyone just pastes them and we don't look at the running pencils

[11/25/2010 2:03:59 AM] European Weekend Testers: ya Ajay good tip

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[11/25/2010 2:04:17 AM] Ajay Balamurugadas: Michael's tip :)

[11/25/2010 2:04:33 AM] anandramdeo: okay.. I will wait for a minute before posting my answers

[11/25/2010 2:04:55 AM] tonybruceuk: Can't believe I missed the first Weeknight Testing session. Doh

[11/25/2010 2:06:01 AM] European Weekend Testers: Not to worry Tony, the fun begins now

[11/25/2010 2:06:19 AM] European Weekend Testers: Testers...shoot ur answers

[11/25/2010 2:06:26 AM] European Weekend Testers: - Did you enjoy the session?

- How did you learn the application? What do you feel helped you learn this application faster?

- Did u meet the mission? If yes how? If not why?

- Bugs Pls?

[11/25/2010 2:06:35 AM] anandramdeo: It was a nice experience. Haven't tested like this for ages and looks like weekend testing will be an integral part from now onwards. Pretty interesting way to learn testing and new application as well.

[11/25/2010 2:07:04 AM] anandramdeo: While downloading is in progress, will try to read some documentation for the project.

My knowledge about astronomy is extremely limited so opening wikipedia for ready reference.

It is still downloading so got some links with the help of google in the meantime

<http://www.fourmilab.ch/yoursky/>

<http://www-istp.gsfc.nasa.gov/stargaze/Slatlong.htm>

<http://www.getlatlon.com/> - Looks like nice use of maps - give

[11/25/2010 2:07:30 AM] anandramdeo: Apart from these - also opened quick reference and project homepage

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[11/25/2010 2:07:51 AM] anandramdeo: Though did not get enough time to look at any of these in detail :)

[11/25/2010 2:08:30 AM] tonybruceuk: Hmm, I'm not able to see all of the chat history.

[11/25/2010 2:08:40 AM] anandramdeo: Mission, IMO was met. Mission was to find functional defects - Which was vague so according to my interpretation even if I found one defect - mission was achieved ;)

[11/25/2010 2:08:59 AM] European Weekend Testers: Good one Anand :)

[11/25/2010 2:09:12 AM] Ajay Balamurugadas: Excellent use of time, I would say.

[11/25/2010 2:09:17 AM] anandramdeo: Some of the notes / bugs

[11/25/2010 2:09:17 AM] anandramdeo: \* Started exploring generally - looks pretty impressive and take our focus away from testing to admiring :)

\* In the configuration window we can download catalogue, but cancelling it and retrying does not remember its location.

\* Find object in the left tool bar does not give any information on what is being searched.

\* Okay so it seems with find object we can search star names, but should it not give some error message if we search City?

\* Also, its suggestion list is a bit weird, instead of suggesting in vertical order it gave suggestions side by side, a bit odd because it makes it a bit difficult to navigate

\* Up / down arrows can be used for the list of suggestions, but enter does not work. Even selecting it with double click does not work and we have to select it and click on find to search

\* Some issues with the data, in the absence of source it's difficult to say though. Compared data for Rigel with Wikipedia

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\* On the same lines [http://en.wikipedia.org/wiki/File:Orion\\_constellation\\_map.png](http://en.wikipedia.org/wiki/File:Orion_constellation_map.png) shows aldebaran in the RHS to Rigel which is not the case on Stellarium

\* In the date time window it is possible to specify year as 0000 and chugging month is changing year to -1

\* Some of the viewing option does not make sense - for example selecting tree without looking at ground is of no use

\* It seems we can not deselect the default viewing preference - only way to change is to select another viewing option and make that default.

[11/25/2010 2:09:51 AM] anandramdeo: Sorry for rather long notes.. but I am done for now :)

[11/25/2010 2:10:11 AM] Ajay Balamurugadas: Brilliant :) talk about note taking.

[11/25/2010 2:10:20 AM] European Weekend Testers: Great notes Anand

[11/25/2010 2:10:39 AM] anandramdeo: Thanks guys. Who's next?

[11/25/2010 2:11:18 AM] anandramdeo: Or what's the procedure - do we discuss these notes?

[11/25/2010 2:11:20 AM] European Weekend Testers: Whose Next..great start from Anand

[11/25/2010 2:11:31 AM] Ajay Balamurugadas: anyone in time zone past midnight

[11/25/2010 2:12:18 AM] eusebiu.blindu: I can give some observation till now

[11/25/2010 2:12:23 AM] European Weekend Testers: Mike, James, Darren, Rakesh, Shreyans, ?

[11/25/2010 2:12:28 AM] Darren McMillan:

- Did you enjoy the session?

Personally I felt it was quite a large application to test in a short time frame. Apart from that it was interesting to have a play around with it, though the performance of the application was a real turn off for me.

- How did you learn the application? What do you feel helped you learn this application faster?

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I had a run over the read me file to see what the application was about first & also for a chance to learn any extra potential useful information that would help me improve my chances of finding bugs. The extra configuration options in the read me looked like a gold mine for bugs, however I never had time to test this.

I made a cheat sheet for shortcut keys for the app, to help speed up my testing.

Then I played about with it a little to get a feel for it.

- Did u meet the mission? If yes how? If not why?

Not really I had a kid running around me to contend with so my testing capacity was limited, what I did do though appeared to be limited by the poor performance of the application.

I felt I managed to learn it fairly quickly so I think I managed that part of the mission & bugs I found some of those :) So I guess since you declared no limit I met that also :)

[11/25/2010 2:13:26 AM] Mike Scott: Enjoyed the session Yes.

Couldn't get to grips with the app until Darren found the quickstart that helped

Would have been better if readme pointed to the quickstart or had quickstart text

Really just took a fairly random wander through the app. Maybe need to be more focused

Hampered in the session by slow performance of the app. Spent 5 mins trying to set location because app still rendering in the background

Note 50% cpu pretty constant

Note Sort of takes over the desktop when it starts but can change that

Note Wow constellation art is nice but kills machine

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Bug Doesn't set location based on input

Bug Still rendering in background when setting location =. Really bad performance

Bug Weird font on Compaq 6715b using OpenGL

Note Must select objects and hold at high zoom otherwise they wander off screen

Bug Double clicked on time selection and killed app

Bug When object is select and zoomed in if you click to move it restarts time

Bug Search on find object does not allow select of highlighted text

Recorded session using RapidReporter for first time

[11/25/2010 2:13:45 AM] Ajay Balamurugadas: Sebi, after you

[11/25/2010 2:13:45 AM | Edited 2:13:46 AM] Ajay Balamurugadas: just realized that 4 hrs of battery is lost after 1 hr of Stellarium

[11/25/2010 2:13:59 AM] Darren McMillan: some bugs I noted

[11/25/2010 2:13:59 AM] Darren McMillan: Performance was slow (I cried a lot about this, well not really..)

Only made use of one of my 4 cpu's on my works godly pc :)

Hard to select objects when zoomed out far

read me could do with more info on keys

configuration (F2) transparent hard to read at times

- Star catalog update didn't work for me.

Planet Labels, some don't display as expected for example I had the moon curve in the opposite direction from the planet

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Search wasn't very good, often it would fail to find object I had in my view, so I knew they existed.  
Likewise fuzzy matching didn't always work

Some objects had duplicate names for me, for example "2 and" would appear with two labels on it's name if I zoomed right into it

[11/25/2010 2:15:58 AM] eusebiu.blindu: Did you enjoy the session?

A: Yes, always

- How did you learn the application? What do you feel helped you learn this application faster?

A: Was late. It looks like an interesting application

- Did u meet the mission? If yes how? If not why?

A: I have a short bug/observation to make

- Bugs Pls?

A: Changed the language to Romanian and back to English but the letters became deprecated

[11/25/2010 2:16:10 AM] tonybruceuk: So did anybody focus on a area? Just reading what has been posted it seems like everybody was trying to go through as much as possible in the timeframe.

[11/25/2010 2:16:15 AM] Ajay Balamurugadas: Before I get disconnected due to empty battery...

[11/25/2010 2:16:17 AM] Ajay Balamurugadas: - Did you enjoy the session?

Yes, the application was a good one. except for the size of the app. A heuristic: Greater the size of the installer, higher the CPU usage?

- How did you learn the application? What do you feel helped you learn this application faster?

Quick User guide, keyboard tour.

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Every key had something to offer. The details at each step helped to learn faster. It would have been difficult if all the details was posted in one screen.

- Did u meet the mission? If yes how? If not why?

Yes, as long as the mission is to find functional bugs.

- Bugs Pls?

1. High CPU Usage. Most of the times, with just the application and Skype running, 100% CPU usage.

Need to investigate more on which features are more intensive.

2. F2: Overlap of text when language is changed. GUI bug? Functional Bug?

3. Ctrl + F : Find feature. The closest value/text is displayed but cannot be selected.

Good to have the search result selectable.

4. Most of the features are left to the discovery skills of users. F2 > Scripts tab. Run any of the scripts. Move the mouse at the footer, a new menu bar would pop up.

[11/25/2010 2:16:44 AM] European Weekend Testers: [Thursday, November 25, 2010 2:16 AM]  
tonybruceuk:

<<< So did anybody focus on a area? Just reading what has been posted it seems like everybody was trying to go through as much as possible in the timeframe.

[11/25/2010 2:17:07 AM] European Weekend Testers: A heuristic: Greater the size of the installer, higher the CPU usage?

[11/25/2010 2:17:41 AM] European Weekend Testers: Recorded session using RapidReporter for first time

[11/25/2010 2:17:50 AM] European Weekend Testers: Others?



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[11/25/2010 2:18:04 AM] anandramdeo: Somehow performance of application was not that bad for me  
- I am on a MacBook though

[11/25/2010 2:18:04 AM] zeger.vanhese: i also used RapidReporter

[11/25/2010 2:18:12 AM | Edited 2:18:50 AM] eusebiu.blindu: RapidReported is an illegal tool! U can use it in AMsterdam though

(Joking) (dance)

[11/25/2010 2:18:24 AM] European Weekend Testers: illegal?

[11/25/2010 2:19:09 AM] francis.balfe.sqs: How do you know someone has a Macbook? ....They tell you :)

[11/25/2010 2:19:12 AM] anandramdeo: Tony - I did not focus on the single area - bt did try to explore as much as I could by allocating around 2 mins to understand if it made sense 5 mins testing it before moving on to next one

[11/25/2010 2:19:15 AM] tonybruceuk: And a follow up question, was there any talk of splitting up areas and working together?

[11/25/2010 2:19:27 AM] Darren McMillan: Anand thats because the developers all have macbooks ;)

[11/25/2010 2:20:16 AM] anandramdeo: I am not a developer :) And yes, when you have MacBook you are in love and you tell people that you have MacBook ;;)

[11/25/2010 2:20:20 AM] zeger.vanhese: @Tony, was a bit late too, so everyone was already gone and busy

[11/25/2010 2:20:33 AM] European Weekend Testers: James u there? would love to look at ur observations

[11/25/2010 2:20:44 AM] zeger.vanhese: all.... by... myse-e-e-elf

[11/25/2010 2:21:20 AM] European Weekend Testers: Shreyans Patel - ur view pls?

[11/25/2010 2:21:26 AM] abohon: - Did you enjoy the session?

I did its exciting to learn fellas from all over the globe.

- How did you learn the application? What do you feel helped you learn this application faster?

## WNTesting01 Chat Transcript

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Mostly I tried exploration but also read some documentation. It would have been great to have at least one

more hour, this is the first time that play with a program of this domain.

- Did u meet the mission? If yes how? If not why?

My mission is to learn so I did.

- Bugs Pls?

I'm able to bring all the windows options giving a click on them but I'm able to bring only one with their shortcut (F5,F6, etc)

[11/25/2010 2:22:52 AM] European Weekend Testers: [Thursday, November 25, 2010 2:21 AM] Alain Bohon:

<<< It would have been great to have at least one

more hour, this is the first time that play with a program of this domain.

[11/25/2010 2:23:44 AM] European Weekend Testers: I wanted this application to be from a domain which is not common

[11/25/2010 2:24:10 AM] abohon: good work!

[11/25/2010 2:24:23 AM] zeger.vanhese: well, you certainly succeeded at that :)

[11/25/2010 2:24:35 AM] anandramdeo: IMO, domain should not matter and applications like this does make you think harder :)

[11/25/2010 2:24:47 AM] European Weekend Testers: [Thursday, November 25, 2010 2:24 AM] Anand Ramdeo:

<<< IMO, domain should not matter and applications like this does make you think harder :)

[11/25/2010 2:25:01 AM] zeger.vanhese: i like it more when I don't know the domain. More to explore...

[11/25/2010 2:25:12 AM] Mike Scott: Hi Zeger did we get your log?

[11/25/2010 2:25:14 AM] tonybruceuk: I'm not too worried about domain. I can test anything :D

# WNTesting01 Chat Transcript

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[11/25/2010 2:25:20 AM] zeger.vanhese: Not yet

[11/25/2010 2:25:24 AM] European Weekend Testers: WOW nice quotes

[11/25/2010 2:25:24 AM] zeger.vanhese: can I go ahead?

[11/25/2010 2:25:25 AM] European Weekend Testers: [Thursday, November 25, 2010 2:25 AM] Zeger Van Hese:

<<< i like it more when I don't know the domain. More to explore...

[11/25/2010 2:25:27 AM] anandramdeo: Only if you come on time Tony :)

[11/25/2010 2:25:41 AM] European Weekend Testers: Pls Zeger

[11/25/2010 2:25:56 AM] zeger.vanhese: Ok, her goes:

Did I enjoy?

Yes - it was all discovery for me - i'm not really a galactic wizz kid. Lots of things to explore, so no problem. Came in late, so I felt a bit in a rush.

How did I learn the app?

while downloading, I checked the <http://stellarium.org/> site and checked some of the claims on their site:

- realistic (relatively testable, as far as I can assess realistic skies)
- over 600,000 stars (hard to check now)
- powerful zoom (testable)
- multilingual (testable)

I Read the readme file too - invaluable because the navigation hotkeys are mentioned.

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I used Rapid Reporter to take notes - worked but the combination of Stellarium+Rapid Reporter made the latter flicker constantly.

I realised I really had to focus on some smaller parts of the application because of all the possibilities and the limited timeframe

So I focused on the menu bars and some shortcuts (J, K and L keys)

Some bugs:

- Increasing speed causes the application to flicker beyond control
- confusing use of little shortcut letters/combinations of characters: not clear at all
- The transparency of the menus is not userfriendly - becomes unreadable very easily when multiple ones are open
- location menu: apparently selected action is represented by one letter above menu - confusing and ambiguous - use?
- The lack of confirm when modifying settings is confusing
- the date/time settings have unrealistic values, cannot be modified

Did I meet the mission?

I'd say yes since some functional bugs were found - as Anand said

[11/25/2010 2:27:12 AM] tonybruceuk: Nice, some really good logs from everybody so far.

[11/25/2010 2:27:19 AM] Mike Scott: Cool claims testing. I only RTM

[11/25/2010 2:27:35 AM] European Weekend Testers: Zeger tht's awesome for the time u had

[11/25/2010 2:28:25 AM] European Weekend Testers: Cool claims testing. I only RTM

[11/25/2010 2:30:02 AM] Mike Scott: Francis your log?

[11/25/2010 2:30:08 AM] European Weekend Testers: 30 more min do v have any testers still documenting :)

[11/25/2010 2:32:27 AM] anandramdeo: Yes, should be fun. Are we waiting for more reports?

# WNTesting01 Chat Transcript

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[11/25/2010 2:32:32 AM] European Weekend Testers: If everyone is done? – I have a question

How would u test this application for accuracy? What would b ur strategy?

[11/25/2010 2:32:49 AM] anandramdeo: Finding oracle would be the main thing.

[11/25/2010 2:32:51 AM] francis.balfe.sqs: My log? Ha, I only got it downloaded and installed in the middle of all the feedback.

First off the The README file was in .rtf format instead of the more open .txt format.

I haven't had a chance to install Rapid Reporter but I'll give it a try

The application is displaying complete rubbish in the top left of the screen. I may have the locale set to Klingon or something

[11/25/2010 2:33:19 AM] zeger.vanhese: @francis Balfe: no install necessary for Rapid Reporter, just run an exe

[11/25/2010 2:34:10 AM] tonybruceuk: @Anand, agreed, some kind of Oracle would be need, plenty of kinds to choose from

[11/25/2010 2:34:19 AM] Mike Scott: Francis I also got Klingon until I tried without OpenGL are you using Compaq 6715b?

[11/25/2010 2:35:04 AM] zeger.vanhese: I also got the Klingon - forget to mention that

[11/25/2010 2:35:08 AM] francis.balfe.sqs: @Mike Scott. Yes using the Compaq

[11/25/2010 2:35:16 AM] Mike Scott: Testing for acuracy you would need a domain expert or a star atlas

[11/25/2010 2:35:51 AM] European Weekend Testers: @Mike @Francis : Interesting environment

[11/25/2010 2:35:54 AM] Mike Scott: Could also try against google but really hard to be p

[11/25/2010 2:35:59 AM] francis.balfe.sqs: RapidReporter has to be the fastest download, install, use timeframe I've seem in years

[11/25/2010 2:36:06 AM] Mike Scott: sorry quick fingers

[11/25/2010 2:36:16 AM] Mike Scott: Hard to check precicely

# WNTesting01 Chat Transcript

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[11/25/2010 2:36:17 AM] tonybruceuk: How often is it updated? New planets, etc are found all the time.

[11/25/2010 2:36:32 AM] Darren McMillan: One thing I'll be taking away for sure is claims testing I like that Zeger.

James Whittaker talks about it in his recent book on exploratory testing, the money tour or something he calls it, I'll need to dig out the book. He mentions sitting down with people from you demo & sales teams to see what they consider the money making features of you application as a way of deciding risk during a tour. I liked that a lot, helpfull if the demo team we're hoping to use a milestone for me to sit with them and gather thier claims & money makers :)

[11/25/2010 2:37:05 AM] European Weekend Testers: [Thursday, November 25, 2010 2:36 AM] Darren McMillan:

<<< James Whittaker talks about it in his recent book on exploratory testing, the money tour or something he calls it, I'll need to dig out the book. He mentions sitting down with people from you demo & sales teams to see what they consider the money making features of you application as a way of deciding risk during a tour. I liked that a lot, helpfull if the demo team we're hoping to use a milestone for me to sit with them and gather thier claims & money makers :)

[11/25/2010 2:37:14 AM] zeger.vanhese: Good point Tony - hard to map that ever expanding galaxy. But it's a nice model to get a good idea of what's out there

[11/25/2010 2:37:16 AM] James Lyndsay: Will read progress and join you for the last 20 mins, with any luck

[11/25/2010 2:38:04 AM] Mike Scott: Great James, would also like to hear your views since you already use the app

[11/25/2010 2:38:07 AM] tonybruceuk: I haven't checked out the app, does it claim to be accurate?

[11/25/2010 2:38:26 AM] zeger.vanhese: Hi James

[11/25/2010 2:38:47 AM] Darren McMillan: What about the competition I'd look at the competition if it's free & quick to use, I could use two apps as a basis to test this apps accuracy, before refering to something I know is 100% accurate

[11/25/2010 2:38:47 AM] tonybruceuk: Considering space is infinite I'm not surprise the app was cpu hungry

[11/25/2010 2:39:01 AM] European Weekend Testers: @James Testers...shoot ur answers

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[8:36:41 PM] European Weekend Testers: [8:33 PM] European Weekend Testers:

<<< - Did you enjoy the session?

- How did you learn the application? What do you feel helped you learn this application faster?

- Did u meet the mission? If yes how? If not why?

- Bugs Pls?

[11/25/2010 2:39:02 AM] Mike Scott: Claim "Stellarium is free GPL software which renders realistic skies in real time with OpenGL. With Stellarium, you really see what you can see with your eyes, binoculars or a small telescope. Stellarium is also used in planetariums." from the wiki

[11/25/2010 2:39:18 AM] European Weekend Testers: Good one Tony [9:09:01 PM] tonybruceuk: Considering space is infinite I'm not surprise the app was cpu hungry

[11/25/2010 2:40:19 AM] tonybruceuk: So it claims to be realistic, thats different to accurate.

[11/25/2010 2:41:04 AM] tonybruceuk: Braveheart was realistic but about as accurate as.....heh, couldn't think of anything, about as accurate as something not accurate!

[11/25/2010 2:41:37 AM] Mike Scott: Re performance this is what they say it can be run on "To give you an idea of what's possible, we've had success with these older computers:

Pentium III 800Mhz, 128MB RAM, Intel on board graphics (under Windows XP).

AMD K6 400 Mhz, 256MB RAM, Nvidia Gforce2 AGP, DirectX 9.0 (Windows XP)

Mac PPC's back to about 667MHz, running at least OSX 10.3.9, any Mac Intel"

[11/25/2010 2:42:00 AM] James Lyndsay: Competition: starwalk on iPad, starry night, google earth pointed outwards

[11/25/2010 2:42:12 AM] James Lyndsay: none as nasty to CPU

[11/25/2010 2:42:20 AM] anandramdeo: Nice to know these James

[11/25/2010 2:43:24 AM] Mike Scott: What did people think of the realtime moving of the map?

[11/25/2010 2:43:31 AM] tonybruceuk: @Mike, what's considered success though? Is getting it to start a success?

[11/25/2010 2:43:37 AM] James Lyndsay: My view (as user) - doesn't play well with dual displays, inded seems to go against my expectations of how a full screen app should play nice

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[11/25/2010 2:43:57 AM] eusebiu.blindu: maybe is dependent by OS. no one tried linux version which maybe was the base one

[11/25/2010 2:44:12 AM] eusebiu.blindu: and the other are not yet optimised

[11/25/2010 2:44:41 AM] zeger.vanhese: @Mike was it moving realtime? Wasn't aware of that. Speeding up time sure caused trouble

[11/25/2010 2:45:03 AM] tonybruceuk: I'm on Ubuntu right now but I'm on a netbook, sounds like it probably wouldn't run.

[11/25/2010 2:45:24 AM] eusebiu.blindu: so it doesn't work?

[11/25/2010 2:45:28 AM] eusebiu.blindu: maybe some dependencies

[11/25/2010 2:45:48 AM] Mike Scott: Yes moving realtime I think. This caused problems for me at high zoom. Just found a nice nebula and it slides off the side of the screen

[11/25/2010 2:46:01 AM] tonybruceuk: @Eusebiu, I haven't actually tried it.

[11/25/2010 2:46:05 AM] francis.balfe.sqs: @Mike how did you switch off the OpenGL to get it working on the Compaq?

[11/25/2010 2:46:34 AM] Mike Scott: There is an alternative on the start menu

[11/25/2010 2:46:56 AM] Mike Scott: Once I did that it seemed to work OK

[11/25/2010 2:47:28 AM] European Weekend Testers: Testers we have 10 more min to end the session. I know 2 hrs is less for such a group. :)

[11/25/2010 2:47:34 AM] James Lyndsay: Did anyone get to the max/min dates?

[11/25/2010 2:47:43 AM] James Lyndsay: sorry - out of context. ignore me

[11/25/2010 2:47:47 AM] anandramdeo: Yes..I went to 0000

[11/25/2010 2:47:48 AM] European Weekend Testers: So any pointers, hints to improve our next sessions

[11/25/2010 2:47:57 AM] zeger.vanhese: I saw the dates menu - it was messup up to start with

[11/25/2010 2:48:00 AM] anandramdeo: and changing month after that turned year into -1

[11/25/2010 2:48:32 AM] Darren McMillan: I tried yr 99999 & max for everything else appeared to work ok

[11/25/2010 2:48:40 AM] Mike Scott: Did everyone dump their log?



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[11/25/2010 2:49:13 AM] James Lyndsay: Interesint - my min date -99998-02--30 23:59:58

[11/25/2010 2:49:21 AM] Darren McMillan: Can we try a thinking mans challenge next time :D

[11/25/2010 2:49:30 AM] Darren McMillan: give me nothing but a textual scenario :D

[11/25/2010 2:49:30 AM] European Weekend Testers: [Thursday, November 25, 2010 2:48 AM]  
European Weekend Testers:

<<< any pointers, hints to improve our next sessions

[11/25/2010 2:49:35 AM] European Weekend Testers: 10 more min team

[11/25/2010 2:49:58 AM] Mike Scott: How often should we do this?

[11/25/2010 2:50:19 AM] zeger.vanhese: @Mike every two weeks or so?

[11/25/2010 2:50:23 AM] tonybruceuk: Sure, like what kind of thing?

[11/25/2010 2:50:34 AM] Darren McMillan: I'd be happy with weekly myself

[11/25/2010 2:50:54 AM] Darren McMillan: I be keen for them to be aimed at a specific learning aspect each time though

[11/25/2010 2:51:06 AM] anandramdeo: Agree with Darren.

[11/25/2010 2:51:07 AM] Darren McMillan: so increasing peoples skill points in testing

[11/25/2010 2:51:29 AM] anandramdeo: This session was good.. but it is difficult to say what did we learn from this session.

[11/25/2010 2:51:36 AM] tonybruceuk: Well I don't know about any of the other guys but I'm happy for anybody who can come up with a session to run one.

[11/25/2010 2:51:53 AM] anandramdeo: Though indirect learning of testing a new application and exercising our brain is certainly there.

[11/25/2010 2:52:06 AM] abohon: @European Weekend Testers IMO it will be nice to know which application we're gonna test before we start the session, it took me 10 mins to download and install the app.

[11/25/2010 2:52:13 AM] zeger.vanhese: Darren, do you mean also giving some pointers at the beginning of every session? Or letting everyone go off, mess around and learn from that?

[11/25/2010 2:52:30 AM] European Weekend Testers: @Alain - point noted

## WNTesting01 Chat Transcript

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[11/25/2010 2:52:37 AM] Darren McMillan: for me challenges with my team going into it I know what I want them to learn

[11/25/2010 2:52:44 AM] Darren McMillan: I don't always have to state it

[11/25/2010 2:52:57 AM] tonybruceuk: @Alain, installation could be part of your testing?

[11/25/2010 2:53:03 AM] Darren McMillan: but in the debrief they will come out feeling refreshed & educated

[11/25/2010 2:53:11 AM] eusebiu.blindu: @Alain I had the same problem, different mirror can download it in few seconds

[11/25/2010 2:53:17 AM] zeger.vanhese: Well, I can only speak for myself, but I always learn from the debriefs - what did I miss, how did others tackle some issues

[11/25/2010 2:53:24 AM] James Lyndsay: Like the transcript over skype. +1 on wanting to know app beforehand for d/l and tool setup

[11/25/2010 2:54:13 AM | Edited 2:54:28 AM] eusebiu.blindu: @Alain I initially reported as a bug :) the long time to download

[11/25/2010 2:54:28 AM] European Weekend Testers: previously we had observed tht narrow missions saw most of the testers drop out so we look towards a generic mission

[11/25/2010 2:54:36 AM] abohon: @tonybruceuk agree I just mention that because of the short time that we use here for explore/test

[11/25/2010 2:54:44 AM] James Lyndsay: May be more positive to ask for / summarise learning points after session. Before session risks second-guessing exploration.

[11/25/2010 2:54:52 AM] Mike Scott: I liked the free format for the first session but would be good to mix it up and maybe do specific some weeks and more open in others.

[11/25/2010 2:55:14 AM] anandramdeo: Agree with Mike and James

[11/25/2010 2:55:52 AM] Darren McMillan: Here is a good example of testing with next to nothing & what you can learn <http://www.bettertesting.co.uk/content/?p=190>

[11/25/2010 2:55:55 AM] James Lyndsay: {good idea to test real-time planetarium after dark}

[11/25/2010 2:56:18 AM] Darren McMillan: for me this was probably a bit much to get to grips with in the short time period and come out having learned a lot

[11/25/2010 2:56:29 AM] European Weekend Testers: Thanks for the suggestion Team, WOW loads of notes for the next session

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[11/25/2010 2:56:37 AM] Darren McMillan: with something smaller I could have got more out of it I felt

[11/25/2010 2:56:42 AM] zeger.vanhese: Big takaway of every WT session: time is always limited, so keep focus limited

[11/25/2010 2:56:56 AM] European Weekend Testers: [Thursday, November 25, 2010 2:56 AM] Zeger Van Hese:

<<< Big takaway of every WT session: time is always limited, so keep focus limited

[11/25/2010 2:57:04 AM] James Lyndsay: (man with 3 mins testing says +1 to ZvH)

[11/25/2010 2:57:08 AM] Mike Scott: Who wants to facilitate the next one?

[11/25/2010 2:57:27 AM] zeger.vanhese: lol @ james

[11/25/2010 2:58:14 AM] European Weekend Testers: so shall v have the sessions weekly or once in 2 weeks?

[11/25/2010 2:58:30 AM] Darren McMillan: I'm happy with weekly

[11/25/2010 2:58:35 AM] European Weekend Testers: also any volunteers for facilitating?

[11/25/2010 2:58:47 AM] Mike Scott: Once in two weeks for me

[11/25/2010 2:58:51 AM] James Lyndsay: I'll facilitate one, but not in the next couple of weeks.

[11/25/2010 2:59:13 AM] tonybruceuk: We could just leave it open? If somebody has a session they want to run they go for it.

[11/25/2010 2:59:18 AM] eusebiu.blindu: Btw anyone interested in other possible project, time is an issue of course, but still <http://testalways.com/ttt/> Live test puzzles

[11/25/2010 2:59:38 AM] zeger.vanhese: also hard to facilitate in the next weeks, but after New year I will probably be able to

[11/25/2010 2:59:53 AM] eusebiu.blindu: Yeah its the Hollydays and vacation period

[11/25/2010 3:00:00 AM] European Weekend Testers: Team times up. I guess we could start running it once in 2 weeks

[11/25/2010 3:00:09 AM] Mike Scott: Also try James Lindsays testing machines (If you get fed up with angry birds:))

[11/25/2010 3:00:18 AM] European Weekend Testers: Will keep you all posted on the next session

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[11/25/2010 3:00:25 AM] eusebiu.blindu: maybe we can have an application with a Theme related to winter stuff

[11/25/2010 3:00:29 AM] James Lyndsay: I've got a new one on the go - DM me if you want in

[11/25/2010 3:01:29 AM] James Lyndsay: Also: have a session scheduled at EuroSTAR for face-to-face weekend testing on the TestLab

[11/25/2010 3:01:53 AM] zeger.vanhese: Will be there!

[11/25/2010 3:01:54 AM] James Lyndsay: Apps: OpenEMR, FreeMind, OSCommerce, Mantis. We'll pick one.

[11/25/2010 3:02:00 AM] European Weekend Testers: @James - Great Idea JAMES

[11/25/2010 3:02:07 AM] anandramdeo: Cool.. Thanks everyone for your company in last two hours. It was fun.

[11/25/2010 3:02:09 AM] James Lyndsay: But can't extend it beyond EuroSTAR (this time)

[11/25/2010 3:02:59 AM] European Weekend Testers: [Thursday, November 25, 2010 3:00 AM]  
European Weekend Testers:

<<< Team times up. I guess we could start running it once in 2 weeks[Thursday, November 25, 2010 3:00 AM] European Weekend Testers:

<<< Will keep you all posted on the next session Thanks All for making this session interesting :)

[11/25/2010 3:03:11 AM] francis.balfe.sqs: Thanks for hosting

[11/25/2010 3:03:21 AM] James Lyndsay: Cheers all - here's to many more.

[11/25/2010 3:03:32 AM] eusebiu.blindu: Bye all. Thanks!

[11/25/2010 3:03:43 AM] zeger.vanhese: Who was the EWT facilitator today?

[11/25/2010 3:03:44 AM] Mike Scott: Thanks for running it Sharath. Cheers to all. Now time for a beer.

[11/25/2010 3:03:48 AM] abohon: thank you and nice to meet you everyone, I hope to be able to learn and have fun with you in the next session.

[11/25/2010 3:04:12 AM] European Weekend Testers: Good Night Testers. I had a great time facilitating the first session. Regards Sharath Byregowda

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[11/25/2010 3:04:15 AM] tonybruceuk: @Zeger, it was Sharath, one of the original organisers of WT.

[11/25/2010 3:04:37 AM] anandramdeo: Anyone planning to cover this session in a blog?

[11/25/2010 3:04:44 AM] zeger.vanhese: ah ok. Bye and thanks, Sharath!

[11/25/2010 3:04:47 AM] European Weekend Testers: I shall take care of tht

[11/25/2010 3:05:04 AM] Mike Scott: Thanks to all who took part. Really enjoyed myself

[11/25/2010 3:05:35 AM] tonybruceuk: Night all, see some of you soon I'm sure. I'll blog the next one, don't think I can give this one a good right up seeing as how I missed a huge chunk of it.

[11/25/2010 3:05:44 AM] anandramdeo: Cool.. Thanks Sharath.. and everyone. felt like @testinggeek after long time

[11/25/2010 3:06:14 AM] European Weekend Testers: Good Night Week Night Testers. Beer time now. See ya

[11/25/2010 3:06:20 AM] zeger.vanhese: Bye everyone

[11/25/2010 3:06:26 AM] Darren McMillan: Cya all, thanks for the fun time in my first every testing session after work :|

[11/25/2010 3:06:34 AM] Mike Scott: TTFN

[11/25/2010 3:07:19 AM] francis.balfe.sqs: <http://www.acronymfinder.com/TTFN.html>

[11/25/2010 3:07:32 AM] francis.balfe.sqs: I'm well behind the times. Cheers. Bye